



ELITE DANGEROUS: HORIZONS Beta Begins Today with *Planetary Landings*

Be among the first to experience *Planetary Landings*, the first expansion from *Elite Dangerous*' new season of major gameplay expansions

Cambridge, UK. 1 December 2015. Frontier Developments plc (AIM: FDEV) today launched the *Elite Dangerous: Horizons* beta test for PC.

Elite Dangerous: Horizons is the new season of major gameplay expansions for the award-winning space epic *Elite Dangerous*, beginning this Holiday with *Planetary Landings* on 1:1 scale worlds. *Elite Dangerous: Horizons* will introduce further major gameplay features as the season continues into 2016, enriching the *Elite Dangerous* experience with new activities and new ways to play.

In today's *Planetary Landings* beta, players can explore epic, accurately simulated planets and moons throughout *Elite Dangerous*' full scale re-creation of our Milky Way. Each of these life-sized worlds offer incredible vistas and new gameplay opportunities as players discover valuable resources, experience deadly combat encounters, raid bases, scout crash sites and cooperate with other players, both on the planet surface and flying high above.

Players can journey from space to surface for the first time in *Elite Dangerous*, coasting over mountaintops in their spacecraft, diving into canyons and venturing out on the ground in the new Scarab SRV wheeled vehicle, alone or with friends, all without loading screens or breaks in gameplay. *Planetary Landings* is an entirely new way to play *Elite Dangerous*, and is just the first of the *Horizons* season of expansions

"*Planetary Landings* in *Elite Dangerous* is the closest most of us will ever come to visiting other worlds, and it's just the beginning of *Horizons*' new season of gameplay expansions," Frontier Developments CEO David Braben said. "There is so much new gameplay to experience, new things to discover, and new ways to bring our amazing community together. It's also a great technical achievement for our incredible team, using cutting edge technology to create realistic simulated worlds and add to the enormous depth and richness of the *Elite Dangerous* galaxy."

Elite Dangerous: Horizons launches this Holiday with the first expansion *Planetary Landings* and continues into 2016 with further expansions including new missions, new ships, new Close Quarter Combat (CQC) arenas and massive new features dedicated to gameplay, community, and narrative, including:

- Loot and Crafting, unlocking a world of customization options and adding new value and meaning to every action.
- Multicrew, allowing teams of players to assume roles aboard the same ship.
- Commander Creation, giving a unique appearance to players' in-game avatars.
- Ship-Launched Fighters, allowing larger spacecraft to carry their own short-range fighter ships for attack and defense.

All *Elite Dangerous* and *Elite Dangerous: Horizons* players will retain their progress and continue to fly together in the same galaxy as one community, and all *Elite Dangerous* players will continue to receive free updates, fixes and optimizations as the game evolves alongside *Elite Dangerous: Horizons*.

The *Elite Dangerous: Horizons* beta for PC is available now at [FrontierStore.net](https://frontierstore.net) for **£49.99** (€67.99, \$74.99), with beta and full access to every *Elite Dangerous: Horizons* expansion available throughout *Elite Dangerous: Horizons* season.

Elite Dangerous: Horizons will launch soon for PC, and is available for pre-order now at [FrontierStore.net](https://frontierstore.net) for **£39.99** (€49.99, \$59.99). An entire season of gameplay expansions for one price.

Existing *Elite Dangerous* players who pre-order either the beta or standard edition will receive a £10 (€14, \$15) loyalty discount off the retail price and will unlock the exclusive 'Cobra Mk IV' spacecraft in *Elite Dangerous: Horizons*.

Media Inquiries

Michael Gapper, PR and Communications Manager
mgapper@frontier.co.uk , +44 (0) 1223 394300

For press assets, hit [EliteDangerous.com/press](https://elitedangerous.com/press)

About Frontier Developments

Frontier Developments plc is a leading independent game developer and publisher founded in 1994 by David Braben, co-author of the seminal *Elite* space simulation. Based in Cambridge, UK, Frontier uses its proprietary COBRA game development technology to create games across consoles, computers and mobile with a focus on narrative, gameplay and community.

Elite Dangerous is in ongoing development and is available now for PC, Mac and Xbox One. *Elite Dangerous: Horizons*, the new season of gameplay expansions for *Elite Dangerous* is currently in development for PC alongside Frontier's second major self-published PC title, *Planet Coaster*. Other Frontier titles include *RollerCoaster Tycoon 3*, *Thrillville*, *LostWinds*, *Kinectimals*, *Kinect Disneyland Adventures*, *Zoo Tycoon*, *Tales from Deep Space* and *ScreamRide*.